

WINGS OF FIRE

WYVERN & DRAGON PLUSH

PATTERN HACK



A FREE SEWING PATTERN BY



WINGS OF FIRE

WYVERN & DRAGON PLUSH pattern hack

This pattern is meant to work alongside my **WYVERN & DRAGON PLUSH SEWING PATTERN**. It's a set of extra templates that either add to or replace the original pattern to make the original dragons into the dragons from the Wings of Fire series!

Inside you'll find templates to transform my original 4-legged standing dragon plush into all of the 10 tribes from Wings of Fire, including Mudwings, Skywings, Seawings, Rainwings, Nightwings, Icewings, Sandwings, Silkways, Hivewings, and Leafwings -- whew! You can follow the later color charts for help building your character or mix and match the pieces to make hybrids as well! Or if you're adept at frankensteining sewing templates, you could even try adding these pieces to your own personal favorite dragon pattern.



MAKES:

Add-ons for one standing 4-legged dragon. Finished plush is about 9½" tall (not including horns), 5½" wide, and 12" long.

DIFFICULTY:



The new wing pieces may add a little extra difficulty to the original pattern, since they're wired and attached by hand. Also the curves around the new forehead can be tricky. Be sure to stop and pivot your fabric frequently.

SKILLS USED:

- fusible web applique
- sewing curves (straight to curved pieces, inner to outer curves, outer to outer curves, etc.)
- sewing tiny pieces
- basting
- top stitching
- matching notches and points
- gathering; gathering stitch
- ladder stitch
- darts
- pivoting
- y-seams/gussets



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fabrics:

- 1/3 yd. of main fabric for head and body
- 1/4 yd. of slightly darker accent fabric for forehead, wings, etc.
- 1/2 yd. (or 16" x 16") of lighter accent fabric for belly, inner ears, inner wings, etc.
- 1/4 yd. of darker accent fabric for spikes, horns, claws, etc.
- 3" x 3" piece of white applique fabric (such as cotton, felt, or flannel) for eye whites and eye shines
- 3" x 3" piece of accent applique fabric for irises
- 3" x 3" piece of black applique fabric for pupils and nostrils
- optional 4" x 4" of extra accent applique fabric for eye circles, scales, freckles, etc.
- 6" x 6" - 8" x 8" of light or heavy duty fusible web
- 5" x 7" piece of scrap fabric for poly pellet pouch

SUGGESTED FABRICS:

Plush, stretchy fabrics such as fleece, anti-pill fleece, micro fleece, cuddle fleece, minky, or short pile faux fur would work well. Refer to the main pattern for help in picking out your fabric. Really any plushy fabric with a bit of stretch on the crosswise grain would be well-suited.



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10-12 GAUGE
JEWELRY WIREPLIERS & WIRE
CUTTERwire cutter
is built in

tools & notions:

- basic sewing tools (sewing machine, scissors, iron, needles, pins, fabric marker, seam ripper)
- poly-fil stuffing
- sewing thread to match main fabric and applique fabrics
- poly pellets
- **WIRE SUPPLIES FOR ADJUSTABLE WINGS OR TAIL**
 - 17" of 10-12 gauge jewelry wire (15" if using **BUG WINGS**) (add 10" more for a **RAINWING** tail)
 - about 30" of 1" wide thin scrap material, like cotton
 - jewelry pliers
 - wire cutter
 - hot glue



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design options:

With 10 different dragon tribes and loads of design combinations to make specific characters, it can be hard to decide where to start. Here is a visual list showing all of the design options available with the new templates. If you'd rather see the pieces I chose, see the charts on the next 2 pages.

HEAD TYPES:

REGULAR HEAD (1):



MUDWING HEAD (2):



RUFF (7):

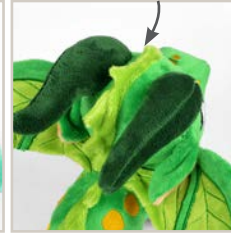


HEAD EXTRAS (sewn in the seams):

HEAD SPIKES (8A):



HEAD SPINES (8B):



HEAD RIDGE (8C):



HEAD ADD-ONS (sewn on by hand after stuffing):

STRAIGHT HORN (10A):



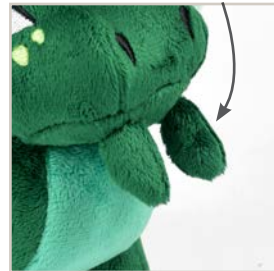
CURVY HORN (10B):



FACE HORNS (11)



BARBELS (12):



ANTENNAE (13):



BODY ADD-ONS (sewn on by hand after stuffing):

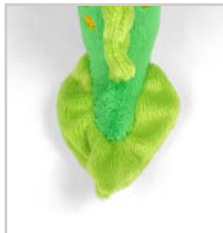
STINGER (14A):



TAIL SPIKES (14B):



LEAF TAIL (14C):

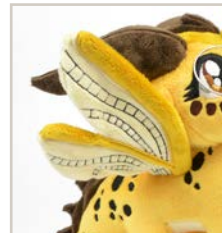


WINGS:

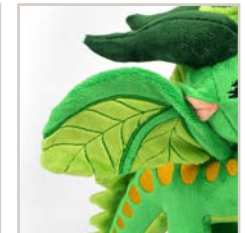
BASIC WINGS (15A):



BUG WINGS (15B):



LEAF WING (15C):



fabric cutting suggestions (next 2 pages):

Follow the guides on the next two pages for what pieces to cut from the main **WYVERN & DRAGON PATTERN** and what pieces to use from the new templates, included in these instructions. This guide shows the colors I used for the characters I created. So it makes a good starting point for whatever tribe of dragon you intend to recreate.

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fabric cutting suggestions:

LABEL	NAME	MUDWING (CLAY)	SKYWING (PERIL)	SEAWING (TURTLE)	NIGHTWING (MOONWATCHER)	RAINWING (GLORY)
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ORIGINAL PATTERN PIECES

E2	DRAGON BODY	BROWN	ORANGE	SEA GREEN	BLACK	TEAL
F	INNER LEG	BROWN	ORANGE	SEA GREEN	BLACK	TEAL
G2	DRAGON BELLY	TAN	GOLD	TEAL	DARK GRAY	SEAFOAM
H1	BODY SPIKES	MAHOGANY	DARK RED	X	BLACK	RED-ORANGE
H2	BODY SPINES	X	X	DARK GREEN	X	X
I	FOOT CLAW	MAHOGANY	DARK RED	DARK GREEN	BLACK	NAVY
J	FOOT BOTTOM	BROWN	ORANGE	SEA GREEN	BLACK	TEAL

PATTERN HACK PIECES

1A	HEAD SIDE	X	ORANGE	SEA GREEN	BLACK	TEAL
1B	FOREHEAD	X	RED-ORANGE	SEA GREEN	BLACK	AZURE
2A	MUDWING HEAD	BROWN	X	X	X	X
2B	FOREHEAD	DARK BROWN	X	X	X	X
3	UPPER HEAD BACK	DARK BROWN	RED-ORANGE	SEA GREEN	BLACK	AZURE
4	LOWER HEAD BACK	BROWN	ORANGE	SEA GREEN	BLACK	TEAL
5	HEAD BOTTOM	BROWN	ORANGE	SEA GREEN	BLACK	TEAL
6	EAR	BROWN	ORANGE	SEA GREEN	BLACK	TEAL
	INNER EAR	TAN	GOLD	CORAL PINK	DARK GRAY	SEAFOAM
7	RUFF	X	X	X	X	ORANGE
8A	HEAD SPIKES	MAHOGANY	DARK RED	X	BLACK	RED-ORANGE
8B	HEAD SPINES	X	X	DARK GREEN	X	X
8C	HEAD RIDGE	X	X	X	X	X
9	BODY RIDGE	X	X	X	X	X
10A	STRAIGHT HORN	X	X	X	DARK GRAY	X
10B	CURVY HORN	MAHOGANY	DARK RED	DARK GREEN	X	NAVY
11	FACE HORN	X	DARK RED	X	X	NAVY
12	BARBELS	X	X	SEA GREEN	X	X
13	ANTENNAE	X	X	X	X	X
14A	STINGER	X	X	X	X	X
14B	TAIL SPIKES	X	X	X	X	X
14C	LEAF TAIL TIP	X	X	X	X	X
15A	BASIC WINGS	DARK BROWN	RED-ORANGE	SEA GREEN	BLACK	TEAL
15B	BUG WINGS	X	X	X	X	X
15C	LEAF WINGS	X	X	X	X	X
^	INNER WING	TAN	GOLD	SEAFOAM	DARK GREEN	ORANGE

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fabric cutting suggestions:

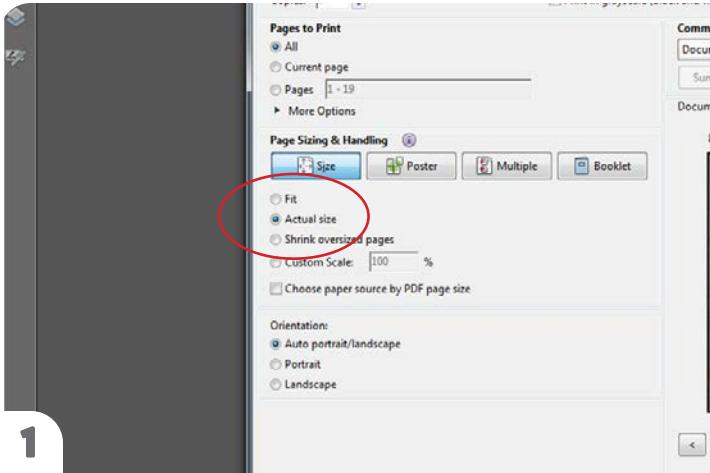
LABEL	NAME	SANDWING (QIBLI)	ICEWING (WINTER)	SILKWING (BLUE)	HIVEWING (CRICKET)	LEAFWING (SUNDEW)
ORIGINAL PATTERN PIECES						
E2	DRAGON BODY	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
F	INNER LEG	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
G2	DRAGON BELLY	CREAM	WHITE	TURQUOISE	PALE YELLOW	LIGHT GREEN
H1	BODY SPIKES	X	X	VIOLET	X	X
H2	BODY SPINES	X	LIGHT BLUE	X	BROWN	LIGHT GREEN
I	FOOT CLAW	TAN	WHITE	DARK PURPLE	BROWN	DARK GREEN
J	FOOT BOTTOM	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
PATTERN HACK PIECES						
1A	HEAD SIDE	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
1B	FOREHEAD	YELLOW	WHITE	INDIGO	GOLD	GREEN
2A	MUDWING HEAD	X	X	X	X	X
2B	FOREHEAD	X	X	X	X	X
3	UPPER HEAD BACK	YELLOW	WHITE	INDIGO	GOLD	GREEN
4	LOWER HEAD BACK	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
5	HEAD BOTTOM	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
6	EAR	PALE YELLOW	WHITE	AZURE	GOLDENROD	GREEN
	INNER EAR	CREAM	LIGHT PINK	TURQUOISE	PALE YELLOW	CORAL PINK
7	RUFF	X	X	X	X	X
8A	HEAD SPIKES	X	X	DARK PURPLE	X	X
8B	HEAD SPINES	X	LIGHT BLUE	X	BROWN	LIGHT GREEN
8C	HEAD RIDGE	TAN	X	X	X	X
9	BODY RIDGE	TAN	X	X	X	X
10A	STRAIGHT HORN	CREAM	WHITE	X	X	X
10B	CURVY HORN	X	X	DARK PURPLE	BROWN	DARK GREEN
11	FACE HORN	CREAM	X	X	GOLD	X
12	BARBELS	X	X	X	X	X
13	ANTENNAE	X	X	VIOLET	X	X
14A	STINGER	BROWN	X	X	X	X
14B	TAIL SPIKES	X	LIGHT BLUE	X	X	X
14C	LEAF TAIL TIP	X	X	X	X	LIGHT GREEN
15A	BASIC WINGS	YELLOW	LIGHT BLUE	X	X	X
15B	BUG WINGS	X	X	AZURE	GOLD	X
15C	LEAF WINGS	X	X	X	X	GREEN
^	INNER WING	CREAM	WHITE	TURQUOISE	PALE YELLOW	LIGHT GREEN

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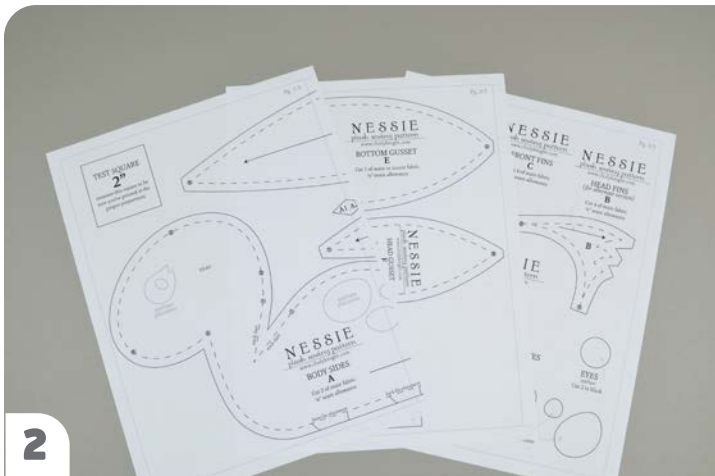
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printing the pattern:

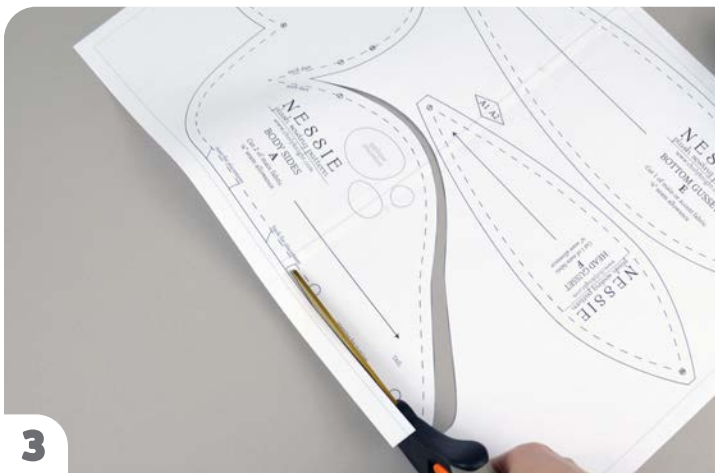
To print the pattern, set your computer to print **PAGES 30-36**. If you're unfamiliar with printing and assembling a .pdf pattern, read the steps below.



At the print dialog box, check the box that says print at “Actual Size” or 100%. Any other selection (such as “Fit to page”) will distort the pattern so it's slightly larger or smaller and we don't want that.



Print the pages needed for the file. You might have one or more. Either way, be sure you have the full collection by noting the page numbers in the corner.



You can trace the patterns onto a different paper, or you can also just cut them straight from the printer paper. They might be a little hard to pin through, so you might want to use your longest pins. But you could also use pattern weights or trace the outlines onto the fabric with a washable marker and cut them out from there.

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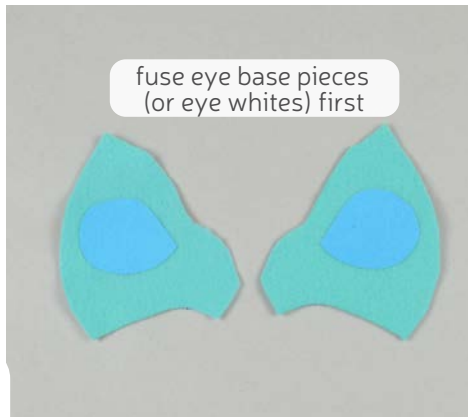
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PART 1: APPLIQUÉING



1. FUSE THE APPLIQUE

- Grab your fusible web and trace all the applique pieces you want for your dragon onto the smooth (paper) side. You should have at least two **eye whites**, two **irises**, two **pupils**, two **nostrils**, and two **eye shines**.
- Extras include pieces like the **eye bases** (for **RAINWINGS**), extra **scales**, and **markings** for the **WINGS**. Many of these can be traced directly from the paper template.
- Fuse the bumpy (adhesive) side onto the wrong side of your applique fabric. The **eye whites** and eye shines should go on white, the **pupils** and **nostrils** on black, and the **irises** on an accent color.

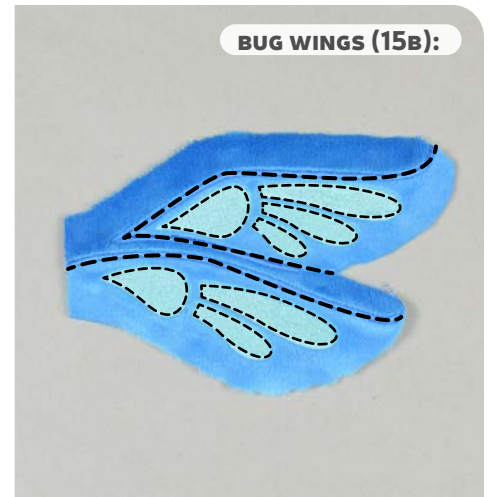


2. APPLIQUE THE EYES

- Cut out the applique pieces you've traced and fused. Next grab your **HEAD SIDE** piece (1a or 2a). Set your paper template on top of the fabric piece (right sides up). Align the **eye base** or **eye white** on top where the placement markings are. Then carefully slide the paper pattern away while holding the applique piece in place.
- Fuse the **eye base or eye white** in place with your iron. Use a press cloth if you're using a polyester or fuzzy fabric like minky. A scrap piece of cotton works well as a press cloth, and will help prevent the fabric from melting or burning.
- Next, add the remaining eye pieces. Fuse them the same way as you did the **eye base**, using the paper pattern and photos as a guide. If you used heavy duty fusible web, you can keep the pieces fused without sewing, or you can sew them in place a number of ways. I've used a zigzag stitch here.

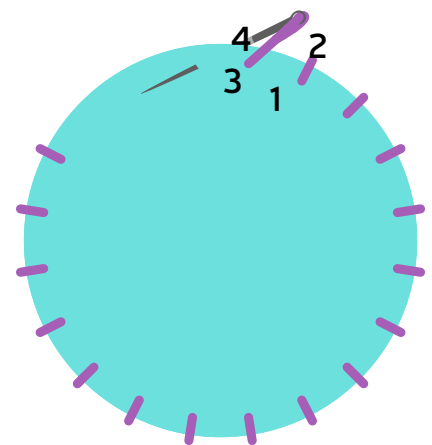
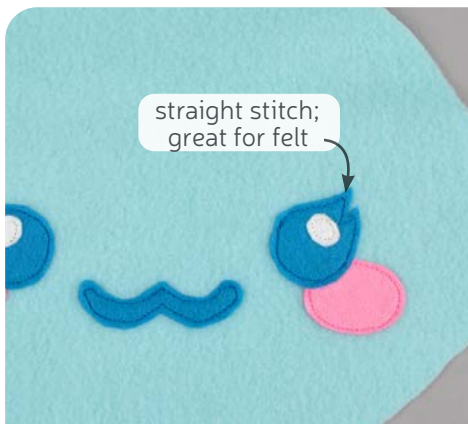
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3. APPLIQUE THE OTHER PIECES

- Repeat the same process in step 2 for fusing the **nostrils** on your **FOREHEAD** piece (1b or 2b).
 - Also repeat this process for your **WINGS** (15a/b/c). Fuse the **inner wing fabric** on top of your main fabric and add any other additional applique designs or top stitching lines as desired.
- *Note that all this applique makes the **WINGS** very thick and bulky. You'll see later that because of this, the wings are attached to the body by hand later instead of sewn into the dragon seams (like in the original Wyvern & Dragon pattern).*



3a. OTHER APPLIQUE OPTIONS

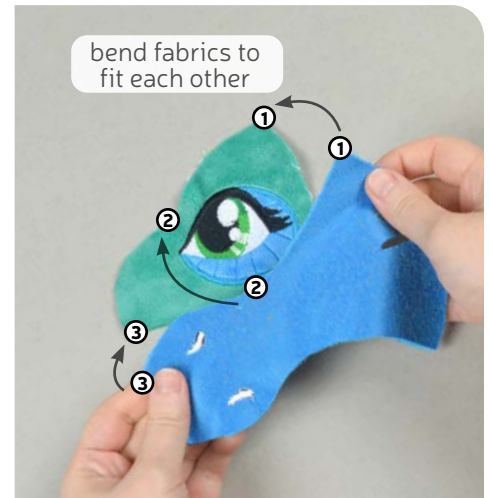
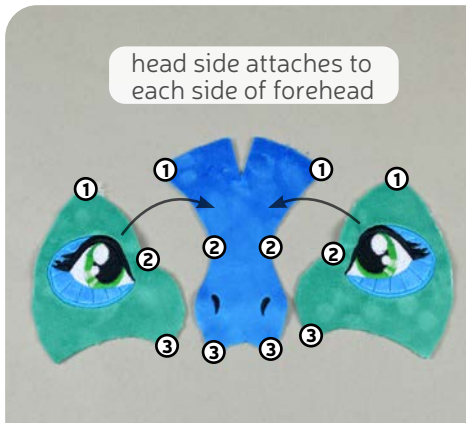
- Other good options for applique include a straight stitch, which involves sewing around the edge of the applique pieces with a straight stitch using matching thread -- about 1/8" in from the edge.
- You can also applique by hand; I prefer a whipstitch. Thread a hand-sewing needle with some matching thread and knot it. Bring the thread up from the back of the project; about 1/8" in from the edge of the applique shape. Bring it down perpendicular from the curve, just outside of the applique shape. This completes one stitch.
- For the next stitch, bring the needle back up about 1/8" away from the previous stitch and 1/8" in from the edge just as in the first stitch. Once again, bring it down just outside the applique shape. Continue this way until you've sewn around the shape.

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PART 2: SEWING THE HEAD

The heads of the **WINGS OF FIRE DRAGONS** are completely new and different compared to the original **WYVERN & DRAGON PLUSH**. So ignore the original instructions for now while we construct the head.



4. ALIGN THE FOREHEAD

- Grab your **HEAD SIDE** and **FOREHEAD** pieces (1a/b or 2a/b). Both head side pieces will attach to each side of the forehead. All the pieces have numbered points to help with alignment, **points 1, 2, and 3**.
- To help the fabric spread and bend better, make a small 1/8" clip into the seam allowance at **point 2** on the head side.
- Align the forehead with the head side. The right sides of the fabric should be facing and **points 1, 2, and 3** should match up.

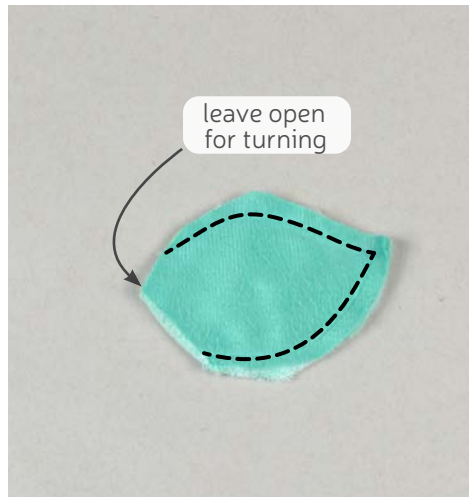


5. SEW THE FOREHEAD

- Sew the **FOREHEAD** (1b or 2b) to the **HEAD SIDE** (1a or 2a) through **points 1, 2, and 3**. Start at the top corner and go down past the nostrils. You'll need to bend and twist the pieces to make them fit.
- Repeat on the other side of the forehead so both head side pieces are attached.
- Open up the pieces when complete and it should look something like the third photo.

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6. SEW THE EARS

- Grab your **EAR** pieces (6). Take one from your main fabric and one from inner ear fabric. Align them with right sides facing and raw edges matching up.
- Sew the ear pieces together along the longer pointed edge. Leave the shorter straight edges free for turning the ear right side out. This may be hard to see on the fabric, so the templates are marked for extra help.
- Trim the excess seam allowance at the corner of the ear to reduce bulk when the ear is turned later.



7. FOLD THE EARS

- Turn the ear right side out through the opening in the base.
- Fold the ear with the inner ear fabrics facing each other. Fold them along the **fold line** shown on the paper pattern so the raw edges along the opening match up.
- Baste the open edge of the ear to hold the fold in place. Repeat with the other ear so you have a pair of basted ears.

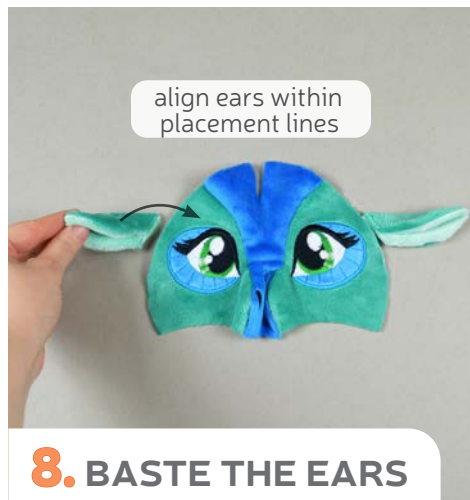
BASTING:

A form of temporary sewing meant to hold pieces in place. A long stitch length is often used for this reason. The finished result is not meant to be seen and sometimes is even removed later (depending on your project).

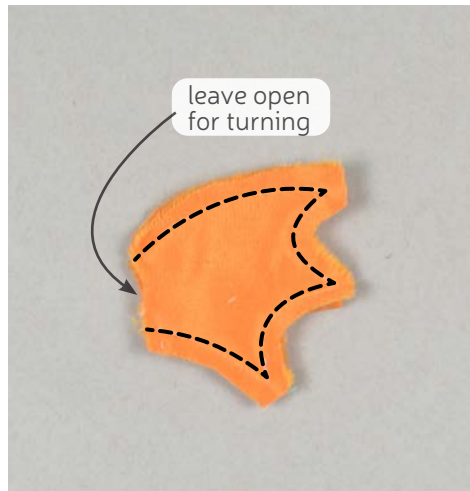
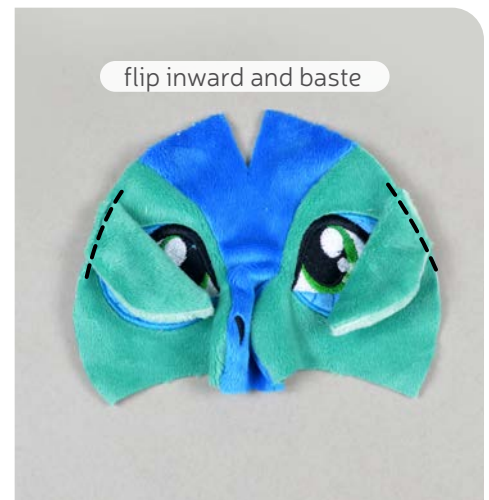
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- a.** Grab your head front so far as well as one of your **EARS**. If you haven't already, locate the **ear placement lines** found on the paper pattern for the **HEAD SIDE** (1a or 2a). Align the raw edge of the ear within these **placement lines** so the inner ear fabric is facing up and the fold of the ear is pointing up.
- b.** Flip the ear to the inside so the inner ear fabric is now facing the head front. Baste the ears in place along the edge of the head (within the seam allowance) to hold them for future steps.



8. BASTE THE EARS



→ If your dragon does not have a **RUFF** (7), skip ahead to step 11.

- a.** If your dragon has a **RUFF** (7), grab your ruff pieces now. Take two of them and align them with right sides facing and raw edges matching.
- b.** Sew the ruff pieces together along the pointed edge. Leave the straight edge free for turning the piece right side out later.
- c.** Trim the seam allowance around each point on the ruff to reduce bulk and increase flexibility when the piece is turned next.
Turn the ruff right side out, then repeat this step with your other ruff pieces for two total.

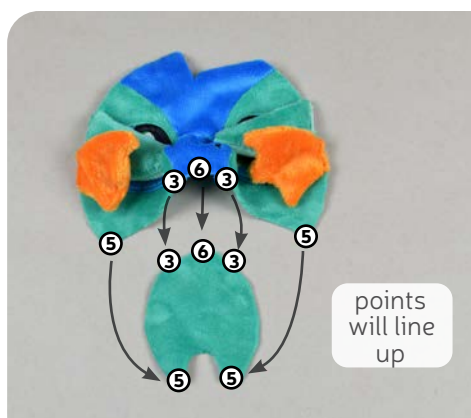
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- a. Grab your finished **RUFF** pieces as well as your head front so far. Align the open edge of the ruff right beneath the **EARS**.
- b. Flip the ruff pieces toward the inside of the **HEAD SIDE** and baste them to the head the same as the ears from back in step 8.



10. BASTE THE RUFF



11. ALIGN THE HEAD BOTTOM

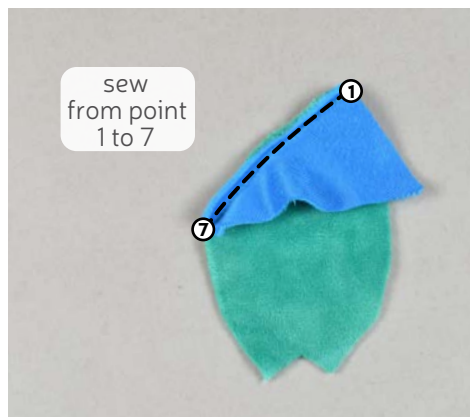
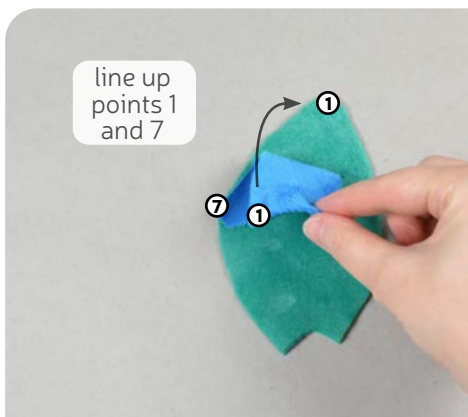
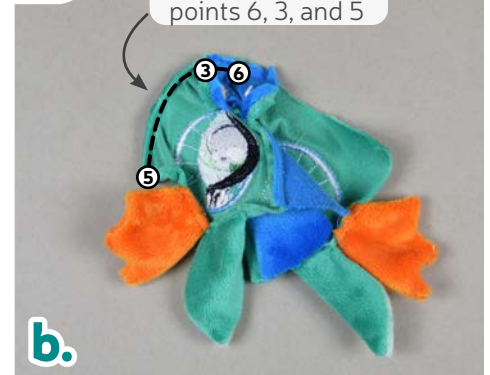
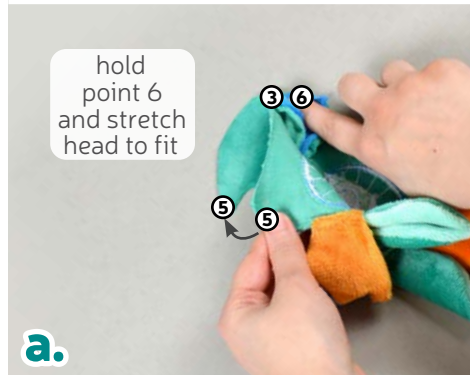
- a. Grab your **HEAD BOTTOM** piece (5) as well as your head front so far. We'll be attaching the bottom edge of the head around the head bottom in the next few steps. You'll find both of these pieces have **numbered points** to help you align them. This starts with **point 5** in the bottom corner, then **point 3** at the **forehead seam**. At the top center is **point 6**, which matches up with the center of the **FOREHEAD** (1b or 2b)
- b. For an accurate seam, it helps to match up **point 6** first. Match up **point 6** from your forehead with the head bottom at this center point.
- c. Sew a few stitches just along that point to ensure the centers are lined up perfectly.

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- a. Next, bend the head to fit around the **HEAD BOTTOM**, using **point 6** as a starting point. Hold onto **point 6**, then match up **point 3** at the forehead seam, and **point 5** at the corner, pinning the fabrics together.
- b. Sew from **point 6** down to the corner, working through **points 3 and 5**.
- c. Repeat this step, but go around the other side of the head bottom.
- d. Photo D shows how it should look with the bottom piece on top.

12. SEW THE HEAD BOTTOM

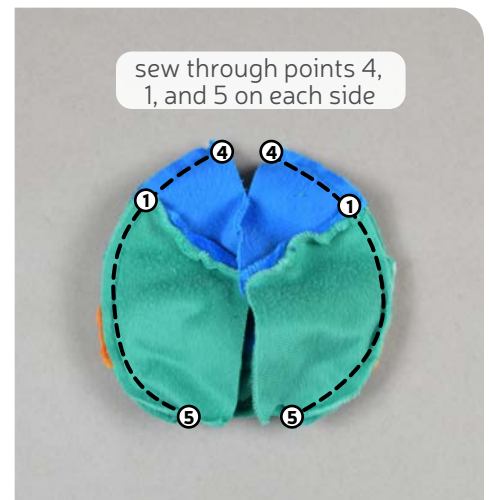
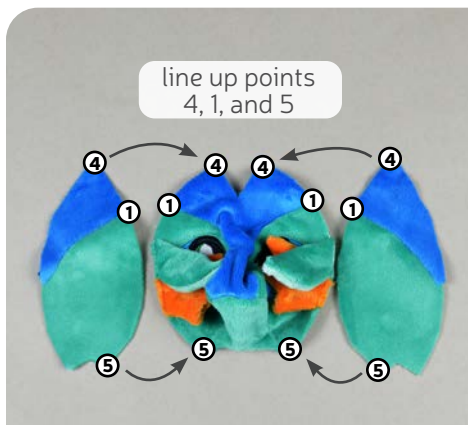


13. SEW THE UPPER AND LOWER HEAD BACK

- a. Grab your **UPPER** and **LOWER HEAD BACK** pieces (3 & 4). We're going to join them back together to make one full head back piece. Take one upper head back piece and align it over one lower piece with right sides together and so **point 1** matches up at the top corner and **point 7** matches at the side (this will ensure the pieces aren't attached backwards).
- b. Sew the upper and lower head back pieces together through **points 1 and 7**.
- c. Repeat with your remaining head back pieces so you have two sides to your head back.

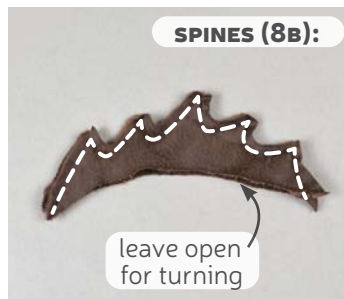
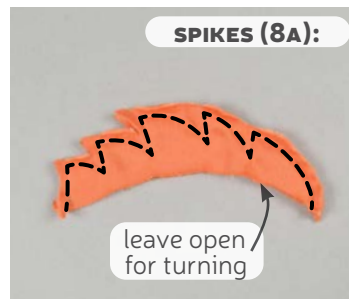
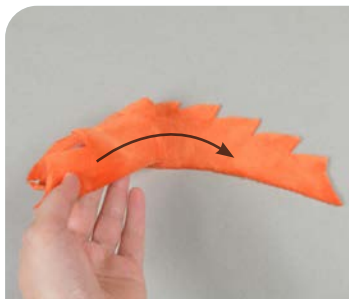
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14. SEW THE BACK TO THE HEAD SIDES

- Grab your head front so far as well as your head back pieces. The head back pieces will join to the sides of the head front. If you're keeping track, this should match up **points 4, 1, and 5**.
- Align the head back piece over the head front, matching up **point 4** at the top corner and **point 1** at the seam. Then later **point 5** at the bottom corner. Meanwhile the **EAR** and **RUFF** should be trapped in between.
- Sew the head back pieces to the head front along both sides. Sew through **points 4 and 1** and stop at the bottom corner at **point 5**. This should secure the ear and ruff inside the seam.



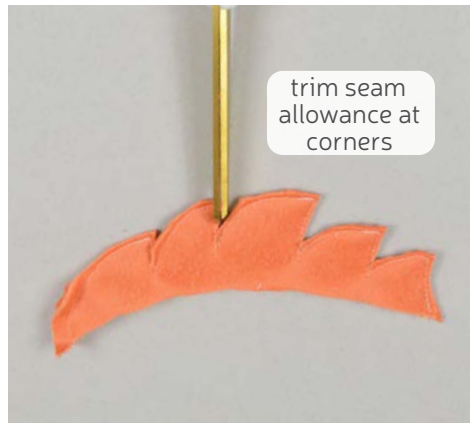
15. SEW THE HEAD SPIKES, SPINES, OR RIDGE

- Grab your head extra pieces, either the **SPIKES** (8a), **SPINES** (8b), or **RIDGE** (8c). Align them with right sides facing and raw edges matching up.
- Regardless of your piece style, they're sewn much the same way. Sew the pieces along the pointed or wavy side, and leave the side with the long curve free for turning the piece right side out later.

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- a. Trim the excess seam allowance at any tight curves or corners to help reduce bulk and increase flexibility when the piece is turned. Turn the **SPIKES, SPINES, OR RIDGE** right side out through the opening and define the points with a chopstick or similar turning tool.
- b. Grab your head front from before and note the **forehead dart** in the center. If you haven't already, clip further into the **dart** along the **cutting line** from the paper pattern. This will allow the head extras to start further down the forehead.



16. PREP THE SPIKES, SPINES, OR RIDGE

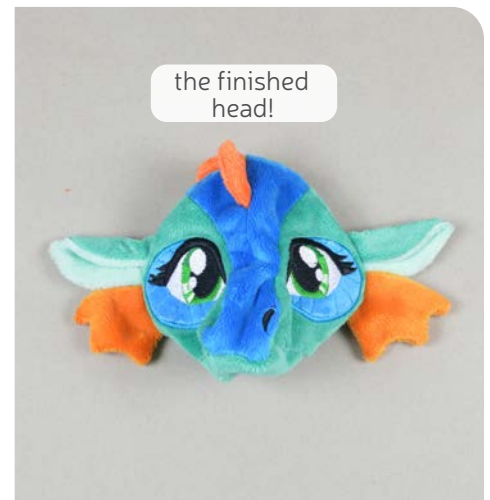
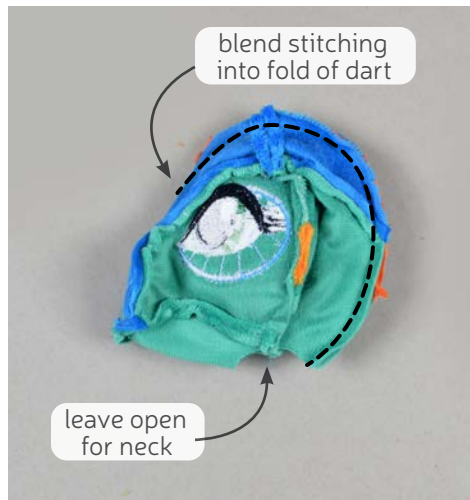


17. ALIGN THE SPIKES, SPINES, OR RIDGE

- a. Open up the head back and front pieces. The raw edge at the start of the **forehead dart** should now run all the way around the back of the head. Grab your **SPIKES, SPINES, OR RIDGE** and align the open edge along the raw edge of the head back, starting at the dart. For extra help, the spikes, spines, and ridge are labeled with **point 4**, which should match up with **point 4** at the top corner of the **FOREHEAD**.
- b. Flip the spikes, spines, or ridge inward so the raw edges are flush.
- c. Baste the spikes, spines, or ridge to the back of the head. Start at the **forehead dart** and work all the way around the back of the head.

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18. SEW THE HEAD

- Take your entire dragon head and fold it in half so the head back edges match up. This should sandwich your head **SPIKES, SPINES, OR RIDGE** inside (8) and also match up the sides of the **forehead dart**.
- Sew from the bottom corner of the head back all the way up and around. Then sew through the fold made at the point of the **forehead dart**. Try to blend your stitching into the fold so it makes a smooth transition and a rounder finish.
- Turn the head right side out through the opening in the bottom.

- To stuff the head, start by getting lots of stuffing in the snout. Fill it up enough so the fabric is firm and there are no wrinkles at the seams.
- Continue filling the head from the snout outward. Make sure the seams don't make any wrinkles and the head is nice and firm all over.

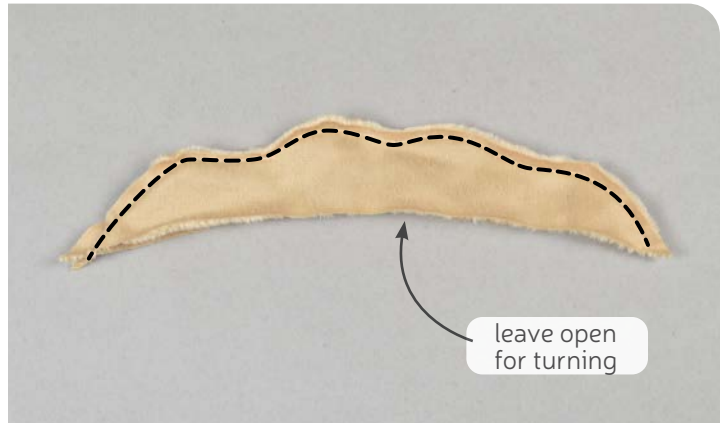


19. STUFF THE HEAD

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- a. If your dragon has body ridges, like a **SANDWING**, take this time to sew it now. Sew it the same as the **HEAD RIDGES** like in step 15. Sew it along the upper wavy edge and leave the lower curved edge free for turning it right side out. Trim the excess seam allowance at the curves, then turn the ridge right side out. Later, when constructing the dragon body, use this piece instead of the **BODY SPIKES** or **SPINES** (H1/2) in step 26 of the original **WYVERN & DRAGON PATTERN**.



20. SEW THE BODY RIDGE

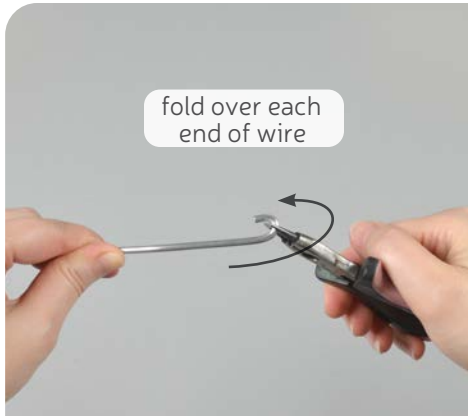
- a. If you'd like to add scales or spots to your **DRAGON'S BODY** (E2), take this time to add them now. Follow the applique process in steps 1-2 to trace the scale templates from the paper pattern. Fuse them to your applique fabric, then cut them out and fuse them running down your dragon's body.



21. APPLIQUE THE BODY

PART 3: SEWING THE BODY

Refer back to the original **WYVERN & DRAGON PLUSH** instructions for the body. Follow only the steps for the **DRAGON BODY** (not the wyvern). For clarification, that's steps 16, 24-26, and 33-45. We'll be skipping sewing the **WINGS** into the back seam (steps 23 and 27) since they're so thick. Instead they're hand sewn onto the body after stuffing (later on page 29). After your body is sewn but before it's stuffed, continue with the instructions here.



22. WRAP THE WIRE

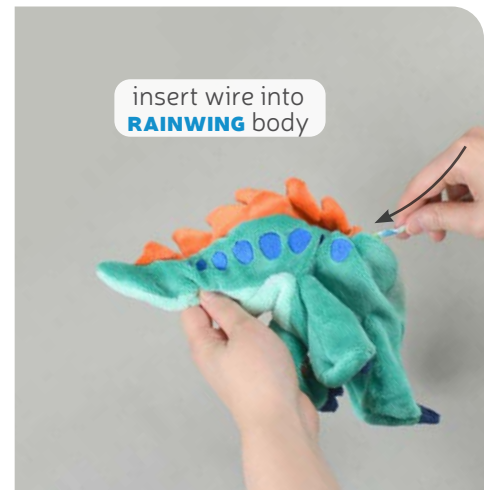


- a. If you're using armature wire for the wings or body of your dragon, take this time to prep it now. Grab your wire, your jewelry pliers, your hot glue gun, and the strip of thin scrap fabric. Begin by bending over the ends of the wire with the pliers to eliminate the sharp ends. Bend the wire onto itself by about 1/2" on both ends.
- b. Next, use the hot glue to wrap the fabric around the wire. Begin with a dollop of glue on the end of the fabric. Then press the wire into the glue so the strip is at an angle as shown. Fold the ends of the fabric over the end of the wire.
- c. From there, cover sections of the fabric in glue, then carefully wrap it around the wire. Keep the fabric strip at an angle so it wraps down the length of the wire.

- a. Continue wrapping the wire until it's entirely covered. Then fold over the ends and secure them with more glue as necessary. If you don't plan to have an adjustable tail for your dragon, hold onto this wire for the wings later in step 38.
- b. **FOR A RAINWING:** if you want an adjustable tail for the **RAINWING**, use your 10" piece of covered wire and insert it into the body of your dragon, all the way down the tail.



23. INSERT THE WIRE



Stuff the body as usual using the instructions from steps 46-47 of the original **WYVERN & DRAGON PATTERN**. Note that for a **RAINWING**, you'll want to stuff the body of the dragon around the wire so the stuffing is even throughout.

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- a. Next is to attach the head to the body. Grab your head from before and align it over the body so it's facing forward, the same as the belly.
- b. Join the pieces with a ladder stitch. To start, take a stitch $\frac{1}{4}$ " away from the body neck edge, along the back seam. Take another stitch $\frac{1}{4}$ " away from the head neck edge, also along the center back seam.
- c. Continue attaching the head with big stitches all the way around. Stop about 3"-4" short before you reach where you started.
- d. Add some extra stuffing into the neck if you think the dragon needs it. This will help keep the head from being floppy.

24. ATTACH THE HEAD

- a. Keep stitching until you're all the way around the neck. Check your plush from all angles to be sure the head is positioned correctly. Once it's satisfactory, stitch around the neck once more just outside the first set of stitches. This time, be sure your stitches are neat and tiny since you don't have to focus on placement. Knot your thread and trim it to finish the neck seam.

**25. FINISH THE NECK SEAM**

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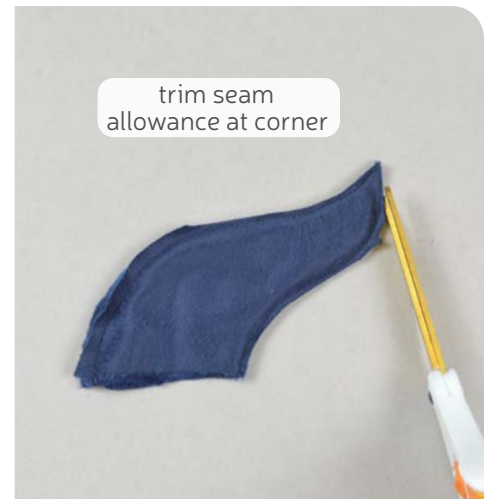
- a.** This part is optional, but you may prefer the look.
To help the ears point backward instead of sticking straight out, fold them back and secure them to the back of the head with a few ladder stitches.
Hold them flush against the back of the head and make a small ladder stitch into the back ear fabric only, about 1" away from the head side seam. Then take another ladder stitch into the back of the head. Continue this way across the back of the ear to help shape the direction of the ear.



26. SECURE THE EARS

PART 4: THE HEAD & BODY ADD-ONS

The main body of the dragon is done, so all that's left are small details that are added by hand. This includes the larger **HEAD HORNS** (10a/b) which every tribe of dragon has. But after that are several head and body details (11-14) which might depend on your tribe or what original design you're making. Check the notes in the instructions to see if your dragon applies.



- a.** Grab your **HORN** pieces (10a or 10b).
Take two of your horns and align them with right sides facing and raw edges matching up.
- b.** Sew the horn pieces together around the long pointed edge. Leave the short straight(ish) edge free for turning the horn right side out later.
- c.** Trim the excess seam allowance at the corners and curves to reduce bulk and increase flexibility when the horn is turned later. Repeat this step with your remaining horn pieces for two horns total.

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28. TURN AND STUFF THE HORNS

- Turn your horns right side out through the opening in the base. Define the corners with a chopstick or similar turning tool.
- Stuff the horns semi-firmly with stuffing, being sure to get small bits in the tips.
- Thread a hand-sewing needle and knot the end. Sew a gathering stitch around the opening of the horn.

GATHERING:

The process of shortening the length of a piece of fabric by sewing long stitches through it. When the thread is pulled, it forms small folds that ruffle the fabric.

GATHERING STITCH:

A long version of the running stitch, which is a stitch done by weaving the needle in and out of a length of fabric going along a line. The long stitches (about $\frac{1}{4}$ " - $\frac{1}{2}$ " long) gather the fabric when pulled later.

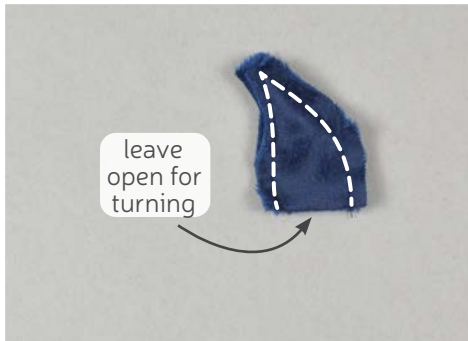


29. ATTACH THE HORNS

- Pull at the thread to cinch the horn closed, and sew a few knots into the opening to fasten it.
- Place the cinched ends of the horns centered over the forehead seams, where they meet the top head seam (**point 1** from the paper pattern if you're keeping track). Stick pins down into the base of the horns to hold them in place.
- Ladder stitch the horn in place around the base similar to the head from back in step 24.

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FOR FACE HORNS (11):**30. ATTACH THE FACE HORNS**

→ These can be found on **HIVEWINGS**, **ICEWINGS**, **RAINWINGS**, **SANDWINGS**, and **SKYWINGS**.

- Grab your **FACE HORN** pieces (11). Follow the basic instructions as with the head horns, steps 27-29. Sew two of them together and leave an opening along the straight edge. Trim the seam allowance and turn the horn right side out. Stuff it and cinch the opening closed with a gathering stitch.
- Align the horn onto the head of your dragon. Common places are above the nostrils, beneath the head spikes, and at the bottom corner of the head, beneath the ears.
- Ladder stitch the horns to the head around the base of the piece.

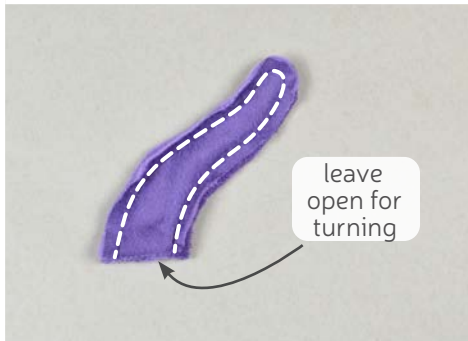
FOR BARBELS (12):**31. ATTACH THE BARBELS**

→ These can be found on **SEAWINGS**.

- Grab your **BARBEL** pieces (12). Follow the basic instructions as with the head horns, steps 27-29. Sew two of them together and leave an opening along the straight edge. Trim the seam allowance and turn the barbel right side out. Stuff it and cinch the opening closed with a gathering stitch.
- Align the barbel onto the chin of your dragon. Try to center it right beneath each nostril for an even finish.
- Ladder stitch the barbels to the chin around the base of the piece.

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FOR ANTENNAE (13):**32. ATTACH THE ANTENNAE**

→ These can be found on **SILKWINGS**.

- Grab your **ANTENNAE** pieces (13). Follow the basic instructions as with the head horns, steps 27-28. Sew two of them together and leave an opening along the straight edge. Trim the seam allowance and turn the antenna right side out. Stuff it and tuck in the seam allowances so the outer edge is folded.
- Align the antennae onto the head of your dragon. Center it along the **forehead seam**, in front of the **HORNS** so the antennae point backward.
- Ladder stitch the antennae to the head around the base of the piece.

FOR SCORPION TAIL STINGER (14A):**33. ATTACH THE TAIL STINGER**

→ These can be found on **SANDWINGS**.

- Grab your **STINGER** pieces (14a). Sew them together with right sides facing, but leave an **opening for turning** along the bottom curve of the piece. This is also marked on the paper pattern for extra help. Trim the seam allowance and turn the stinger right side out. Stuff it and tuck in the seam allowances so the raw edges are folded inward.
- Align the stinger onto the tail tip of your dragon. Tuck the tip of the tail into the stinger.
- Ladder stitch the stinger to the tail around the folded edges of the stinger opening.

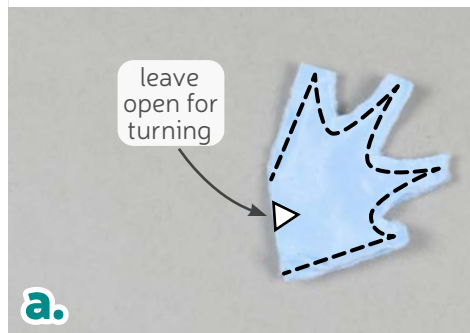
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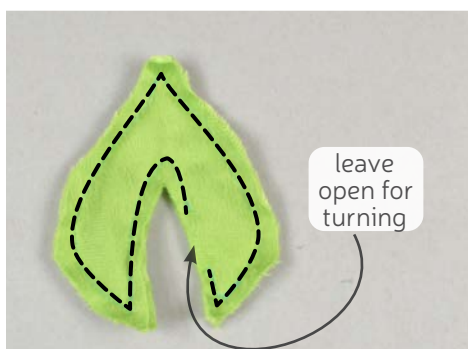
→ These can be found on **ICEWINGS**.

- Grab your **TAIL SPIKE** pieces (14b). Sew two of them together and leave an opening along the straight edge of the piece. This is also marked with a **notch** on the paper pattern for extra help. Trim the seam allowance and turn the spikes right side out.
- Fold the seam allowances toward the inside of the piece. You can press the edge lightly to help it stay in place if you prefer.
- Align the spikes onto the side of your dragon's tail tip. Place it so the spikes are pointing away from the dragon.
- Ladder stitch the spikes to the tail around the folded edges of the opening.

FOR TAIL SPIKES (14B): 34. ATTACH THE TAIL SPIKES



FOR LEAF TAIL (14c):



35. ATTACH THE LEAF TAIL

→ These can be found on **LEAFWINGS**.

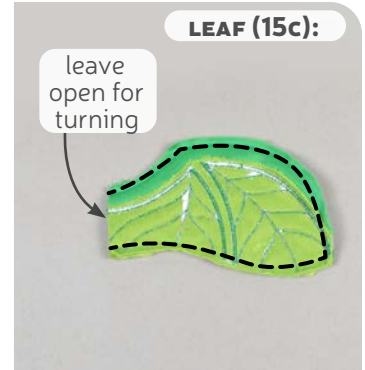
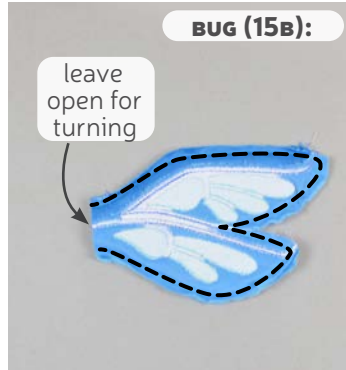
- Grab your **LEAF TAIL** pieces (14c). Sew them together but leave an opening along the inner edge as indicated on the paper pattern. Trim the seam allowance and turn the tail right side out.
- Align the leaf around the tip of your dragon's tail.
- Ladder stitch the leaf to the tail where the edges meet. Stitch along both the top and bottom to close up the opening from the tail as well.

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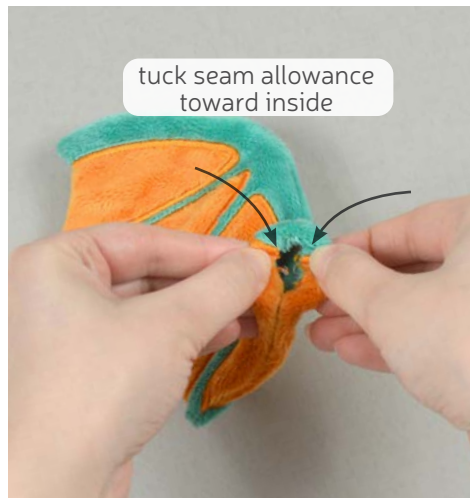
PART 5: THE WINGS

Unlike the original **WYVERN & DRAGON PATTERN**, the wings here are hand-sewn onto the finished dragon. This is both due to the wings being bulkier than the original pattern and also so jewelry wire can be used for posability.



36. SEW THE WINGS

- Grab your appliqued **WING** pieces from before (15a/b/c). Take two of them and align them with right sides facing and raw edges aligning.
- Regardless of style, the wings are sewn the same. Sew them along the outer curved/pointed edge and leave the short straight edge free for turning the wing.



37. TURN THE WINGS

- Trim the excess seam allowance at the corners of the wing to reduce bulk and increase flexibility for when the wing is turned.
Turn the wing right side out through the opening. Define the corners with a chopstick or similar turning tool.
- Take your turned wing and tuck in the seam allowance at the opening.
- This should leave the base of the wing nicely folded and even. If yours has trouble staying put, you can press the edge lightly to hold the fold in place.

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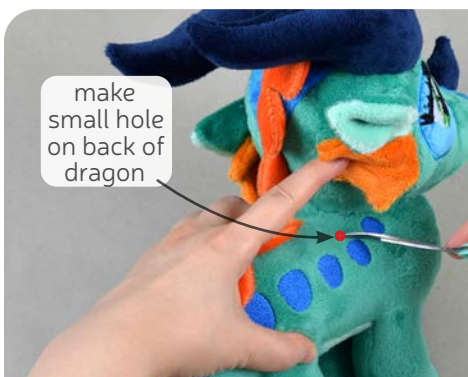


TOP STITCHING:

One or several lines of straight stitching done on the outside of a project to serve a decorative purpose. A longer than average stitch length is typically used so the result is more visible.

38. TOP STITCH THE WING

- Top stitch the layers of the wing together along the inner wing edges. Try to line up the inner wing areas on both sides so the stitching looks even. Be sure to use matching thread so any imperfect stitches don't show too badly.
The top stitching here will also create a channel for the wire.
- Take your covered wire from before and insert one end of the wire into the top edge of your wing. The top stitching should have created a channel along the top edge of the wing. Push the wire into the very tip of the wing.



39. PULL THE WIRE THROUGH THE BODY

- To insert the wire, we're going to make some small holes in the body of the dragon. Using the tip of your sharpest, smallest scissors, poke a small hole into the back of the dragon. Aim it about 1"-1½" away from the center back seam and just behind the head. Repeat on the other side of your dragon, and check from several angles to be sure the holes are even.
- Use these holes to insert your wire through the dragon. If you have hemostats it makes the process much easier. Insert them through both holes, in one and out the other. If the hemostats don't fit, you can cut the hole larger, **BUT ONLY 1-2 MILLIMETERS**. *The fabric will quickly spread out from even the smallest cut.*
 → If you cut a hole that's too big, you can cinch it closed again using a gathering stitch like with the horns back in step 29.
- Grab your wrapped wire from the other side of the dragon and use your hemostats to pull it through both holes.

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- a. If you've successfully threaded the wrapped wire through both holes in the body of your dragon, that should leave a wing on one side of the wire. You can now insert the other side of the wire into your remaining wing.
- b. Align the folds of the wing base along the body of the dragon so the pieces are flush. Ladder stitch the wings to the body along these folds. Be sure to use lots of stitches around the hole you've cut in step 39 to ensure it doesn't rip or spread further.



40. ATTACH THE WINGS

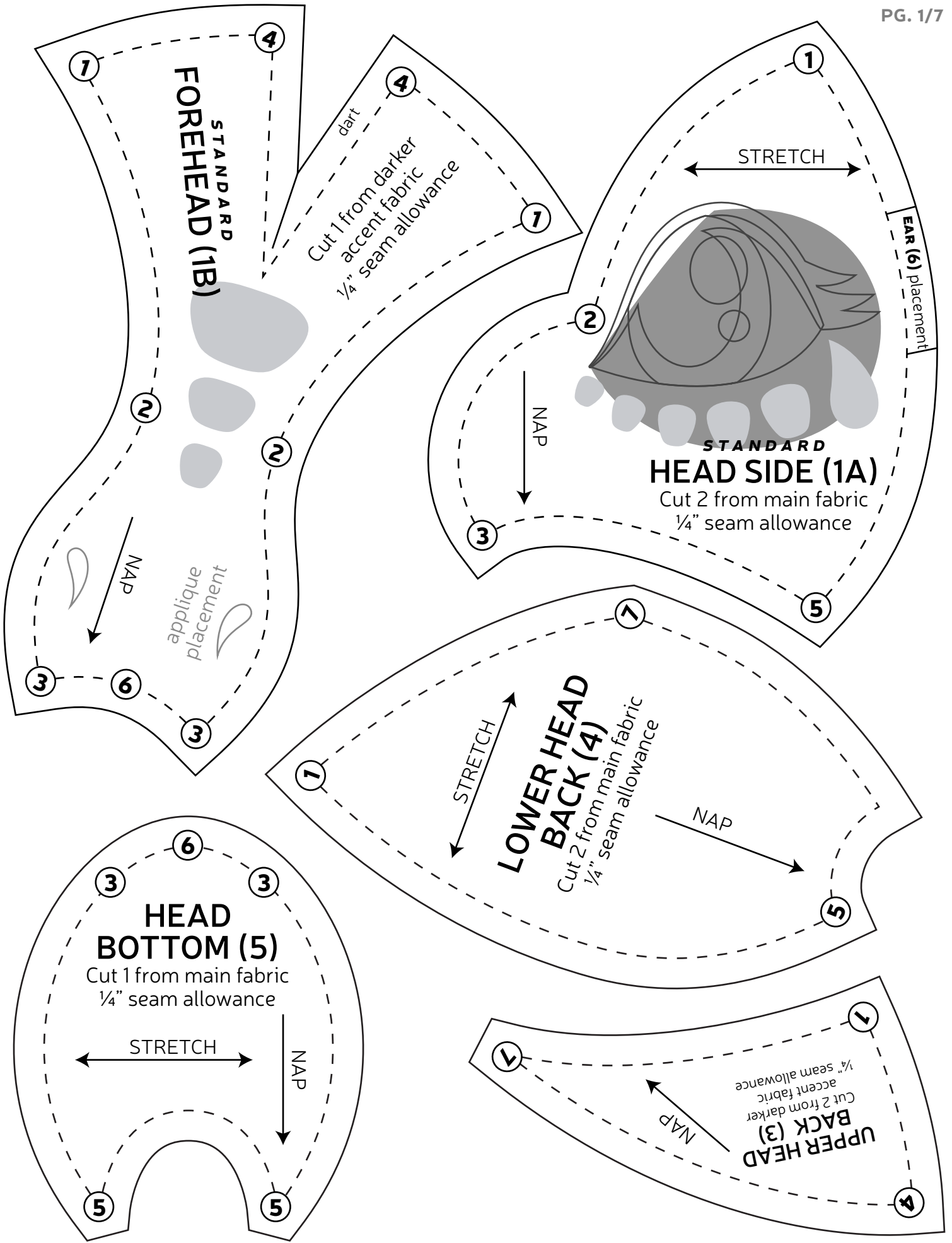


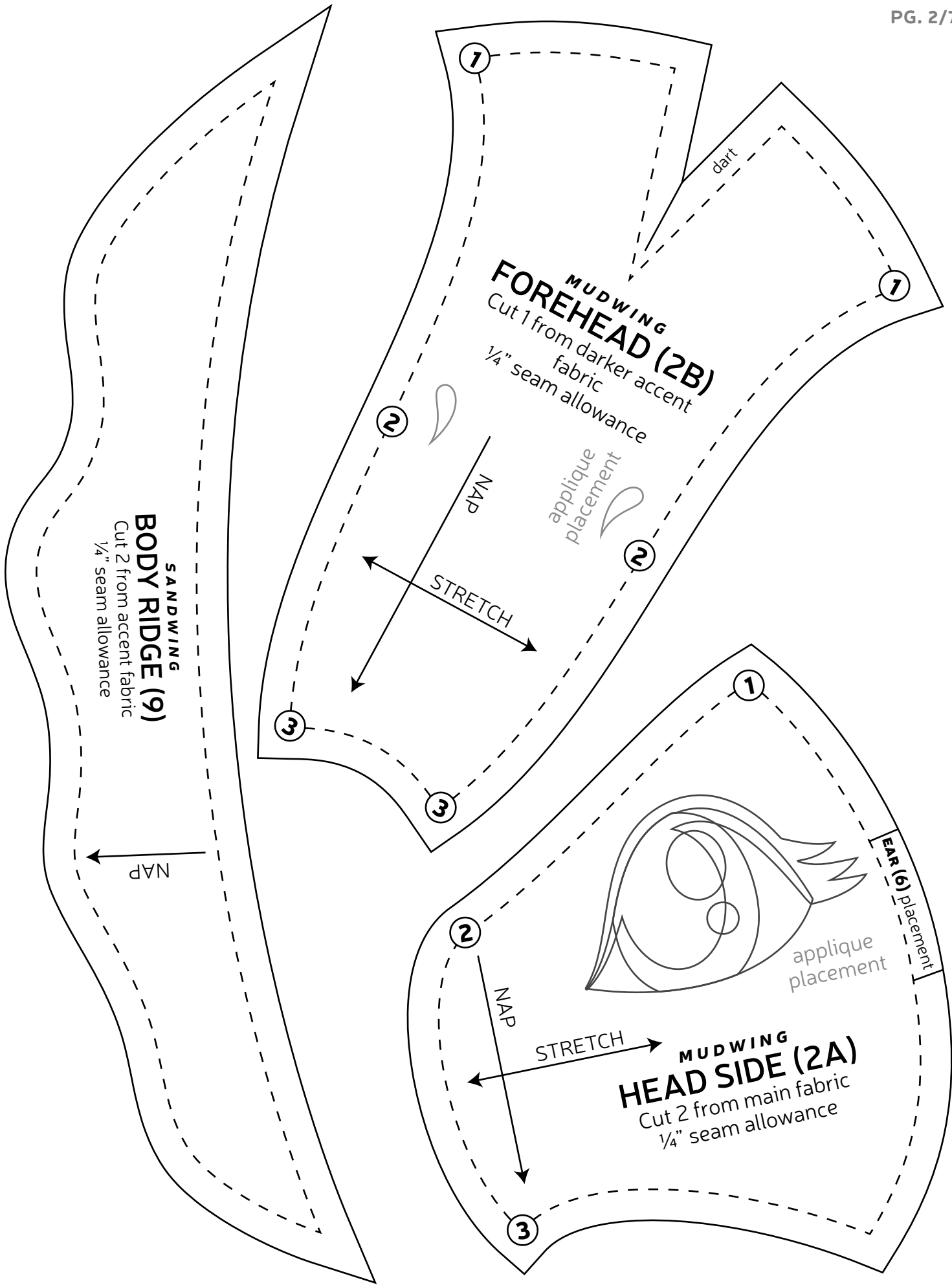
CONGRATS!

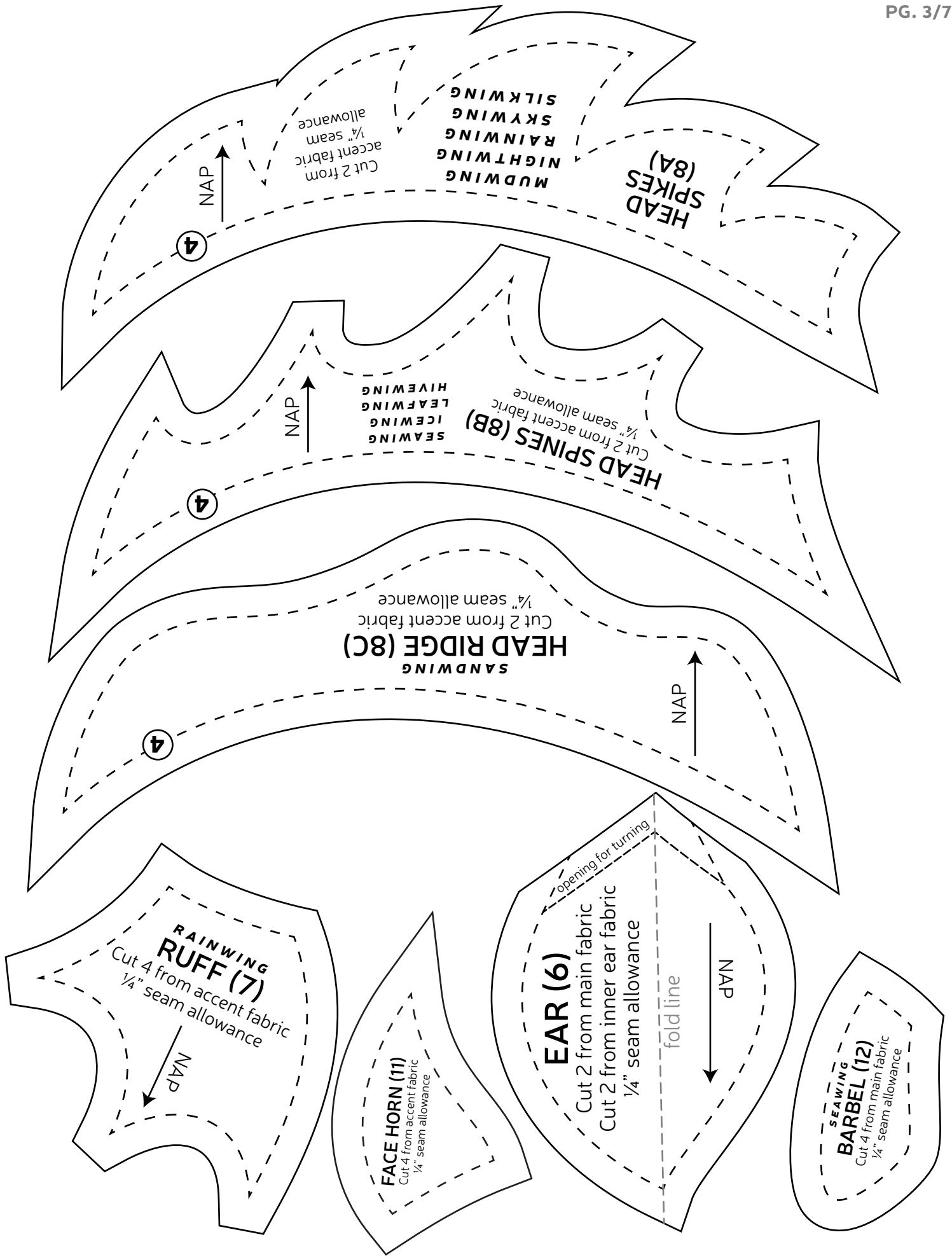
This completes your plush! Now go on an adventure!

sew desu ne?

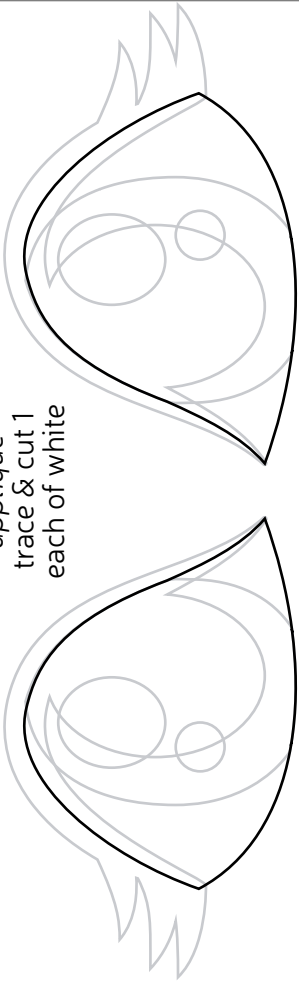
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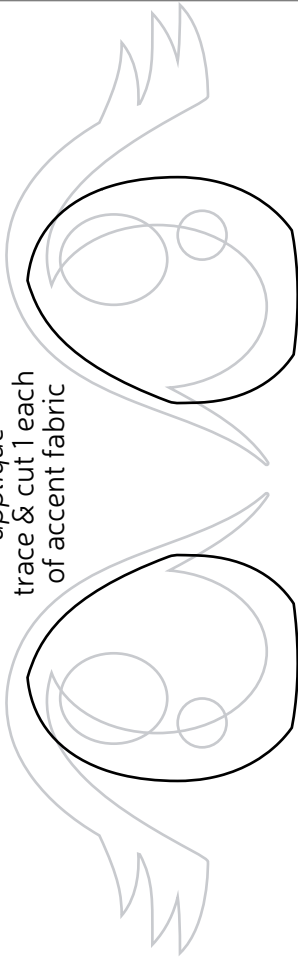




EYE WHITE
applique
trace & cut 1
each of white



IRIS
applique
trace & cut 1 each
of accent fabric



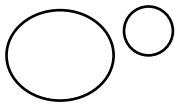
PUPIL
applique
trace & cut 1 each
of black fabric



NOSTRILS
applique
trace & cut 1 each
of black fabric



EYE SHINES
applique
trace & cut 2
each of white



**STRAIGHT HORN
(10A)**
Cut 4 from accent fabric
1/4" seam allowance

STRETCH

NAP

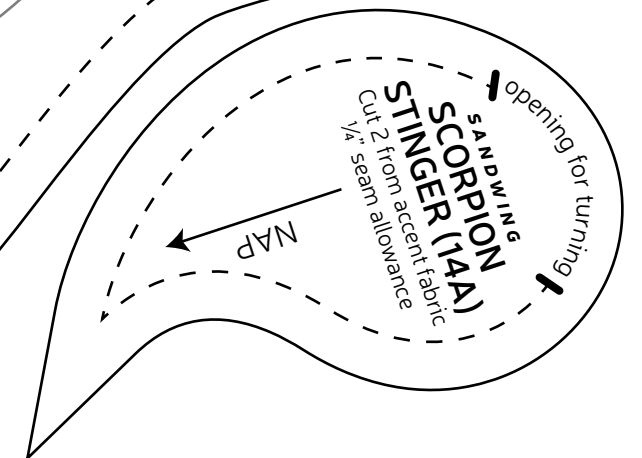
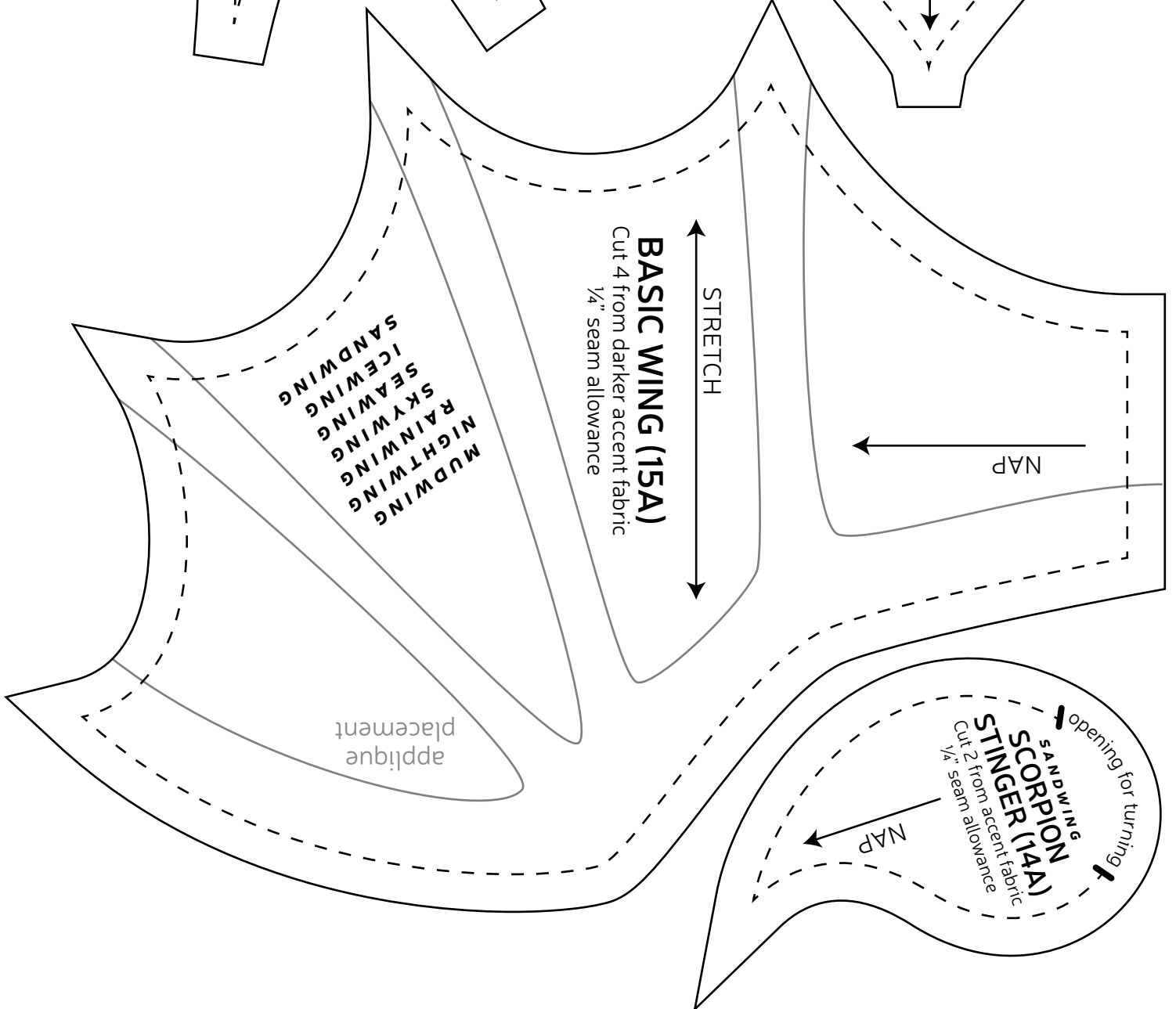
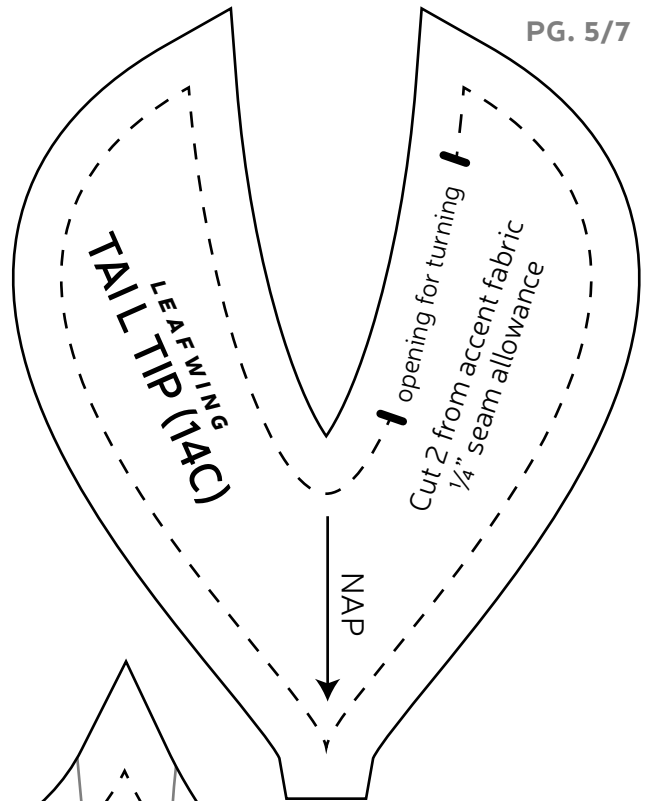
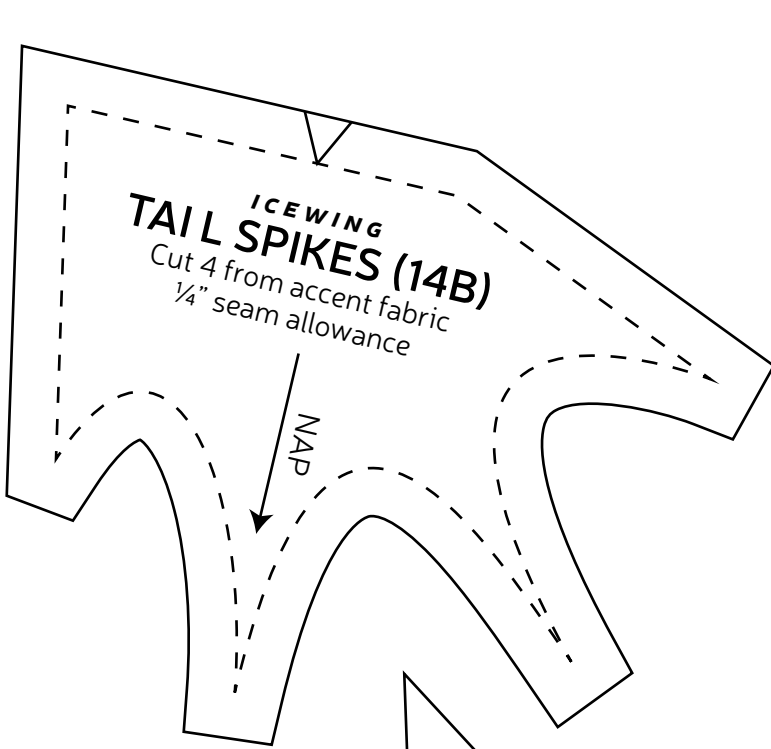
ICEWING
NIGHTWING
SANDWING

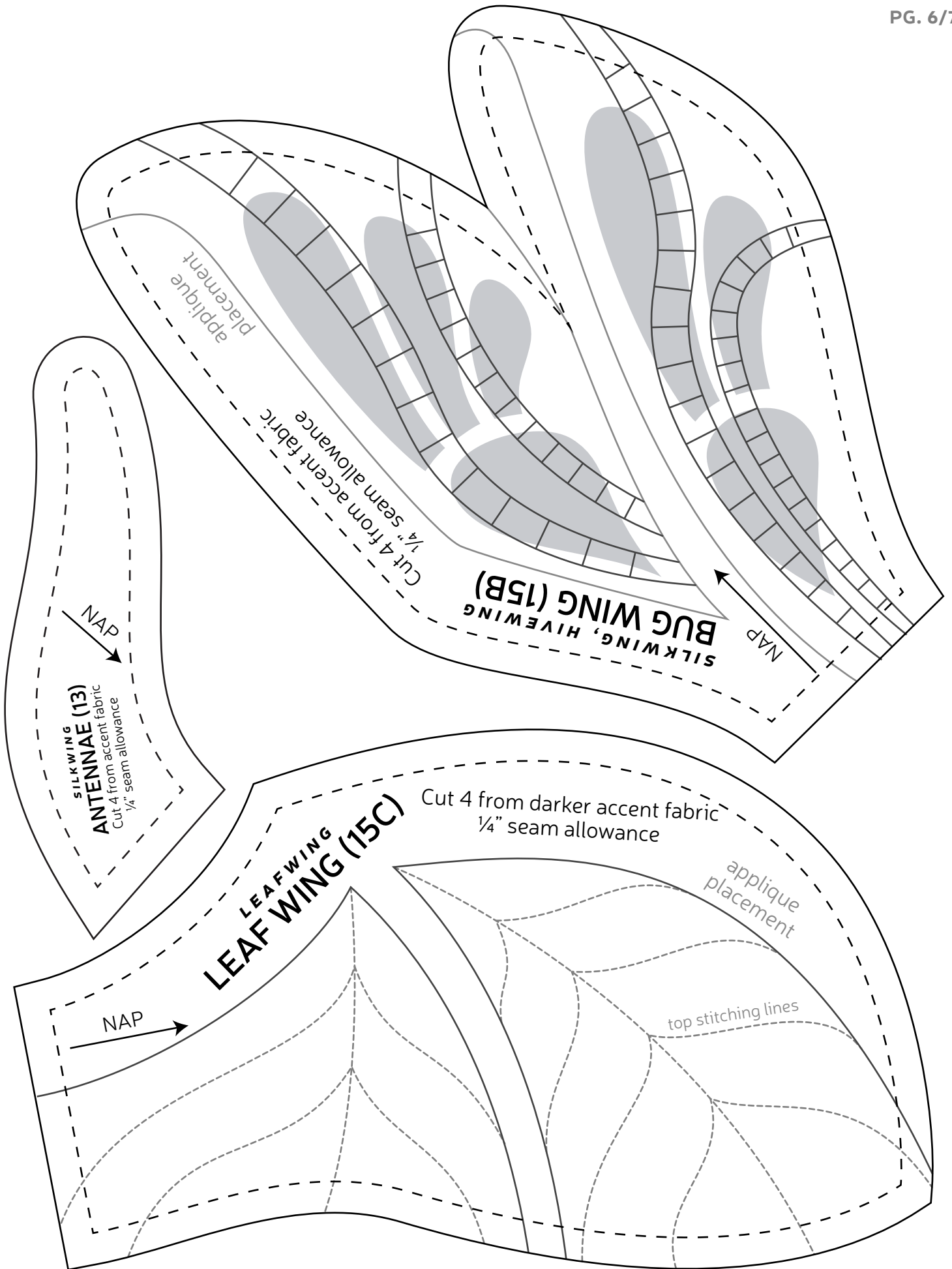
**CURVY HORN
(10B)**
Cut 4 from accent fabric
1/4" seam allowance

STRETCH

NAP

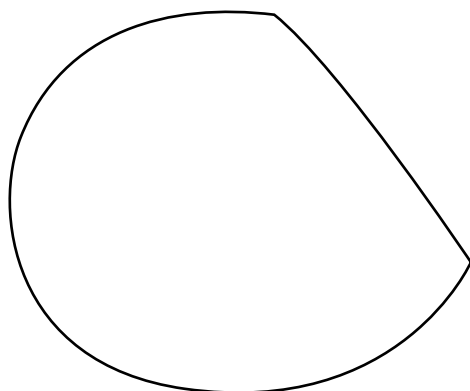
SKYWING
HIVEWING
SEAWING
LEAFWING
RAINWING
SILKWING





EXTRA APPLIQUE PIECES

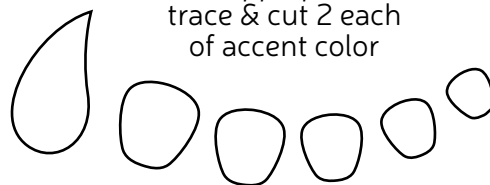
PG. 7/7



**RAINWING EYE
BASE**
applique
trace & cut 1 each of
accent color

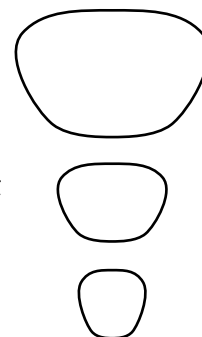
EYE SCALES

applique
trace & cut 2 each
of accent color



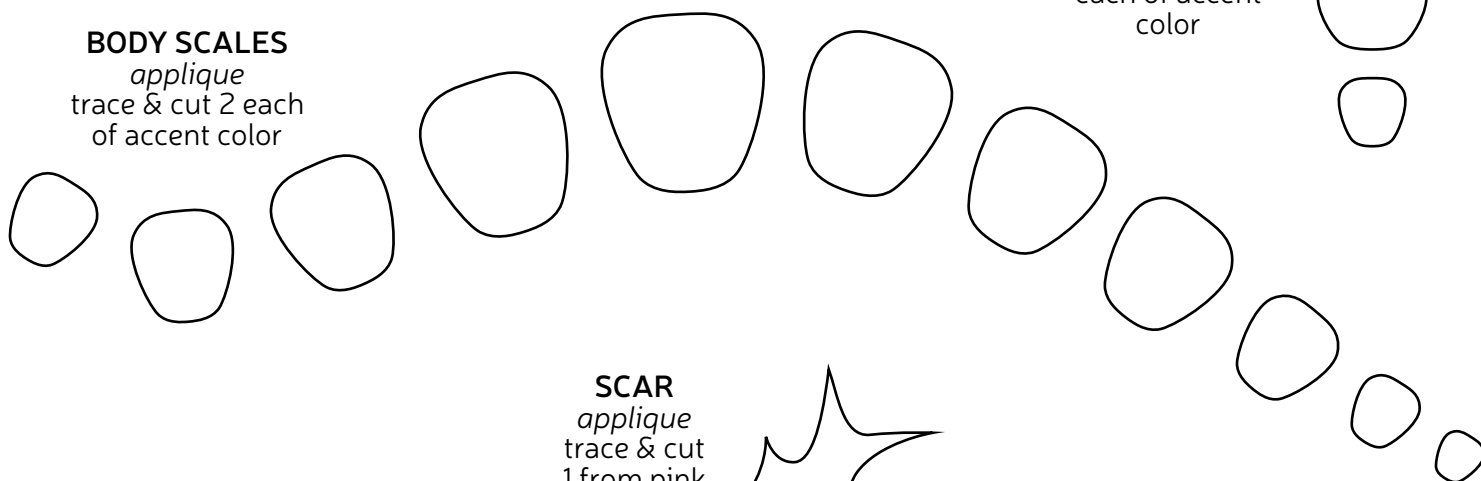
FOREHEAD SCALES

applique
trace & cut 1
each of accent
color



BODY SCALES

applique
trace & cut 2 each
of accent color

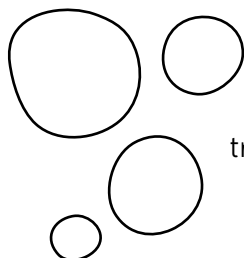


SCAR
applique
trace & cut
1 from pink



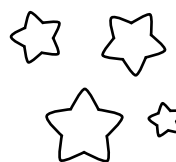
FRECKLES

applique
trace & cut as many
as desired from
accent color



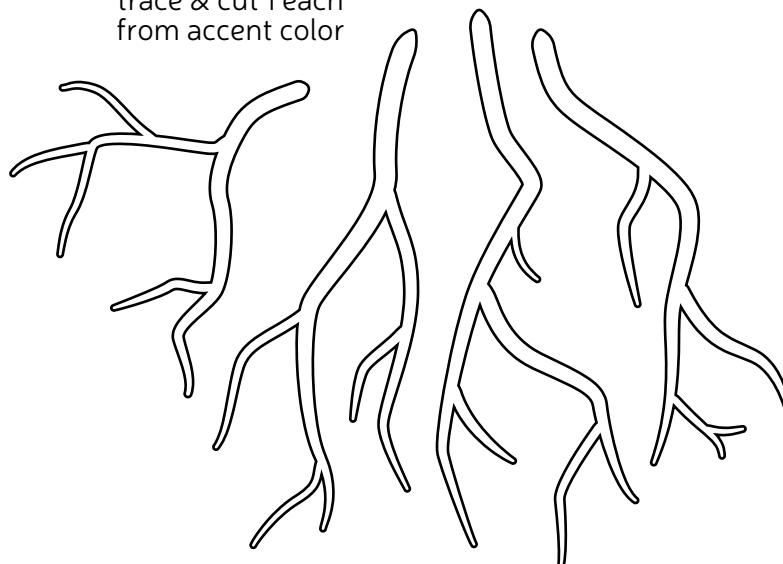
STARS

applique
trace & cut as many
as desired from
white or silver



VEINS

applique
trace & cut 1 each
from accent color



SPIRALS

applique
trace & cut 1 each
from white

